“It’s been an interesting experience, strange to a degree, because I arrived two weeks before everybody else in the group. So I arrived as a solo artist, a lone resident and quickly, in the first few days, did everything that I could to understand the characteristics of the material and the systems and processes that the factory employs. I’ve done a lot of these residencies over the last few years and I have wanted to work here for a long, long time. So I was very excited to arrive and have enjoyed the three weeks in terms of the facilities and the staff who’ve been just superb. I’ve had some difficulties with the weather, oddly enough; even though it’s boiling hot here, my clay has dried very slowly. It’s been like waiting for a kettle to boil, so that’s been a challenge. But that gives you time to make more work so I have no complaints in that sense. I think that there’s a universal language, which is the material. And, wherever I go, I think that there’s a shared sympathy and a shared understanding of the needs of people who use it. With lots of pointing and lots of nodding and very good interpreters it only took me a short amount of time to understand how the factory and the systems work here. So in terms of a material and a studio experience, I felt very happy with how smoothly that occurred. We have to remember that this residency has been running for a very long time, so they’re more used to us, I think, than we are to them”.

- Extract from interview with Eleanor Flegg, 4 September 2011
Statement for ‘Bricks in the Rain’:

I am interested in building objects by hand. My inspiration is drawn from visual sources such as coastlines and geological markings in landscape, exploring the shifts and changes marked by time. Less overtly, but as importantly, I am interested in the anticipation of form and surface, trying to gauge how the eye travels over sculpture, perhaps searching for a conclusion.

I try to quietly challenge that and explore the unease or uncertainty that challenge may create as I seem more fluent as an artist in the realm of abstraction.