Selection of images documenting the Digital Human exhibition, ISEA2009. From top left to right:

Top row: Academic posters for the interactive hand, Skeletal Joe and the Digital human head: Screens showing the digital animations of human anatomy: A close up of the exploded view layers of head anatomy (digital prints on Perspex):

Middle Row: Digital prints on canvas on full scale sub-axial spine anatomy: Full scale images of the hand structure and Range of Motion (ROM).

Bottom Row: Full scale renders of the sub-axial spine ROM (original artworks and an photograph of the exhibition image giving an X-ray image effect (Digital print on Perspex).